ABSTRAK

Yuni Ratnasari, NPM 17210006 "Tearcher's Experience Of Online Game Based Learning In Teaching Vocabulary By Using Wordwall: an Interview Research Design". Thesis, English Language Education Study Program, Faculty of Teacher's Training and Education, Islamic University of Kalimantan Muhammad Arsyad Al-Banjari, Banjarmasin. First Advisor: H.j Raudatul Haura, M.MPd.M.Pd.Second Advisor: Yudha Aprizani, M.Pd.

The Covid-19 pandemic has affected various aspects of the world, including education. The adaptive policy to this phenomenon is distance learning where the use of technology is something that is inevitable. In this case, the use of technology-based media is absolutely necessary so that distance learning is more qualified and effective. This study aims to tell about "tearcher's experience of online game based learning in teaching vocabulary by using wordwall. Optimizing the use of the Wordwall application will very likely prepare a person to be able to master vocabulary effectively. This activity has also been able to increase the insight and ability of teachers to implement media in learning activities, namely through assistance in making learning designs using wordwall application.

Keywords: vocabulary, games based learning, wordwall.

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